



## Campus Center Game Room

### Recreational Tournament Guidelines

Student clubs and organizations seeking to host a tournament or special event in the Campus Center Game Room should initiate their request using the same process outlined for [submitting an event request](#) through [the 25Live online platform](#). Student club and organization members may also contact their [Student Development advisor](#) to discuss their program concept in advance of submitting their request. In order to provide all campus community members the opportunity to utilize the Game Room, the following guidelines have been established.

- A. The tournament/event must be open to all Stockton students and *may* also be open to faculty, staff, and alumni.
- B. The sponsor may not charge for participation. Recreational tournaments should not be designed as fundraisers.
- C. The Campus Center will provide standard notices to alert Game Room users of the scheduled tournament/event. The notice will include registration information for participation.
- D. A limit of up to two game tables may be dedicated to tournament play by the sponsoring organization. The remaining tables must remain available to the general campus population.
- E. The tournament/event organizer is permitted to sign out game equipment on behalf of participants. However, damaged or missing equipment may be billed to the sponsoring organization.
- F. Tournament sponsors are responsible for communicating and/or temporarily posting game rules and for officiating game play.
- G. The sponsor must adequately promote the tournament/event using [various methods](#), including but not limited to posters, flyers, [TV announcements](#), social media posts, and advertisements in *The ARGO student newspaper*.

Questions may be directed to [campuscenter@stockton.edu](mailto:campuscenter@stockton.edu).